

## Local compiler switches

| cmd | short | long              | explanation                            |
|-----|-------|-------------------|--|
|     | \$A   | \$ALIGN           | Align Data.                            |
| A   |       | \$ASMMODE         | Select assembler mode.                 |
|     | \$B   | \$BOOLEVAL        | Use complete boolean evaluation.       |
| Sa  | \$C   | \$ASSERTIONS      | Enable assertion support.              |
|     |       | \$CALLING         | Set default calling convention         |
| d   |       | \$DEFINE          | Define a symbol.                       |
|     |       | \$ELSE            | Switch conditional compilation.        |
|     |       | \$ENDIF           | End conditional compilation.           |
|     |       | \$ERROR           | Generate error message.                |
|     | \$F   |                   | Use far or near functions.             |
|     |       | \$FATAL           | Generate fatal error message.          |
| Sg  |       | \$GOTO            | Support Goto and Label.                |
|     | \$H   | \$LONGSTRINGS     | Use AnsiStrings.                       |
|     |       | \$HINT            | Generate hint message.                 |
| vh  |       | \$HINTS           | Emit hints                             |
|     |       | \$IF              | Start conditional compilation.         |
|     |       | \$IFDEF           | Start conditional compilation.         |
|     |       | \$IFNDEF          | Start conditional compilation.         |
|     |       | \$IFOPT           | Start conditional compilation.         |
|     |       | \$INFO            | Generate info message.                 |
| Si  |       | \$INLINE          | Enable inline code support.            |
| Ci  | \$I   | \$IOCHECKS        | Include Input/Output checking.         |
|     |       | \$I               | Include file.                          |
|     |       | \$I               | Include compiler info.                 |
|     | \$L   | \$LINK            | Link object file.                      |
|     |       | \$LINKLIB         | Link to a library.                     |
|     | \$M   | \$TYPEINFO        | Generate Run-Time type information.    |
| Sm  |       | \$MACRO           | Enable macro support.                  |
|     |       | \$MAXFPUREGISTER  | set maximum number of FPU registers    |
|     |       | \$MESSAGE         | Generate info message.                 |
|     |       | \$MMX             | Enable Intel MMX support.              |
|     |       | \$NOTE            | Generate note message.                 |
| vn  |       | \$NOTES           | Emit notes.                            |
| A   |       | \$OUTPUT_FORMAT   | Select compiler output format.         |
|     | \$P   | \$OPENSTRINGS     | Use open strings.                      |
|     |       | \$PACKENUM        | Specify minimum enumeration type size. |
|     |       | \$PACKRECORDS     | Specify Alignment of record elements.  |
| Co  | \$Q   | \$OVERFLOWCHECKS  | Use overflow checking.                 |
| Cr  | \$R   | \$RANGECHECKS     | Use range checking.                    |
|     |       | \$SATURATION      | Enable saturation operations.          |
| XX  |       | \$SMARTLINK       | Use smartlinking.                      |
| St  |       | \$STATIC          | Enable use of Static keyword.          |
|     |       | \$STOP            | Generate fatal error message.          |
|     | \$T   | \$TYPEDADDRESS    | Enable typed address operator.         |
| u   |       | \$UNDEF           | Undefine a symbol.                     |
|     | \$V   | \$VARSTRINGCHECKS | Use strict var-string checking.        |
|     |       | \$WAIT            | Wait for enter key press.              |
|     |       | \$WARNING         | Generate warning message.              |
|     |       | \$WARNINGS        | Emit warnings.                         |
|     | \$X   | \$EXTENDEDSYNTAX  | Enable use of extended syntax.         |

## Global compiler switches

| cmd | short | long            | explanation                              |
|-----|-------|-----------------|--|
|     |       | \$APPID         | Set application ID (PalmOS)              |
|     |       | \$APPNAME       | Set application name (PalmOS)            |
|     |       | \$APPTYPE       | Specify type of application (Win32 only) |
| g   | \$D   | \$DEBUGINFO     | Include debugging symbols.               |
|     |       | \$DESCRIPTION   | Not supported.                           |
|     | \$E   |                 | Enable emulation of coprocessor.         |
|     | \$G   |                 | Generate 80286 code.                     |
| Fi  |       | \$INCLUDEPATH   | Specify include file search path.        |
|     | \$L   | \$LOCALSYMBOLS  | Enable local symbol information.         |
| Fl  |       | \$LIBRARYPATH   | Specify library search path.             |
|     | \$M   | \$MEMORY        | Specify memory sizes.                    |
| M   |       | \$MODE          | Specify compiler compatibility mode.     |
|     | \$N   |                 | Enable numeric processing.               |
|     | \$O   |                 | Enable overlay code generation.          |
| Fo  |       | \$OBJECTPATH    | Specify object file search path.         |
| Ct  | \$S   |                 | Use stack checking                       |
| Fu  |       | \$UNITPATH      | Specify unit file search path.           |
|     |       | \$VERSION       | Set DLL version (Windows)                |
|     | \$W   | \$STACKFRAMES   | Generate stackframes.                    |
| b   | \$Y   | \$REFERENCEINFO | Insert browser information.              |